Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 10669169 Effective October 1, 2003 · CLAIMS AS FILED - PART I **SMALL ENTITY OTHER THAN** (Column 1) (Column 2) TYPE [OR **SMALL ENTITY TOTAL CLAIMS** RATE FEE RATE FEE 11 BASIC FEE BASIC FEE 770.00 NUMBER EXTRA 385.00 **FOR** NUMBER FILED OR **TOTAL CHARGEABLE CLAIMS** X\$18= minus 20= X\$ 9= OR INDEPENDENT CLAIMS minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145 =OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL **CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY** OR **SMALL ENTITY** (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-NUMBER REMAINING **PRESENT** TIONAL RATE TIONAL RATE AMENDMENT AFTER **PREVIOUSLY EXTRA** FEE FEE **AMENDMENT** PAID FOR Total Minus X\$ 9= X\$18=OR Independent Minus *** X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR 118 TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE **AFTER PREVIOUSLY EXTRA** AMENDMENT FEE FEE **AMENDMENT** PAID FOR Total Minus X\$18= X\$ 9= OR Minus Independent = *** X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL TIONAL RATE RATE AMENDMENT AFTER **PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE **FEE** Total Minus X\$18= X\$ 9= OR Independent Minus *** X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." ADDIT, FEE ADDIT. FEE The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.